

# Christopher Taniguchi

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ctanimation.com

## SUMMARY

I am a highly motivated artist and animator, specializing in the creation of digital media seeking to contribute well made animation and design for a studio that creates appealing and meaningful content for young audiences.

## EDUCATION

### **2012-2016 Laguna College of Art + Design, Laguna Beach, CA**

BFA in Animation

## EXPERIENCE

- **April 2019- present: Gas Money Pictures.**
  - 2D Animation Generalist
    - Animated, boarded and designed for various TV and Feature pitches.
- **October 2016- April 2019: It's Alex Clark**
  - Lead Animator
    - Used Toon Boom Harmony to animate 1 video a week for Alex's Youtube channel.
    - Lead a team of 2-3 animators
- **May 2015-September 2015: FableVision Studios / Boston, MA**
  - Animation Intern
    - Assisted studio with web design, game UI and web based animation in Adobe Flash, photoshop and Illustrator.
- **2012 - Present: Contract Work**
  - Character Design, Character Illustration for packaging. Explanatory visual aids.
- **October 2014 - May 2015: Laguna College of Art + Design / Laguna Beach, CA**
  - Promotional artist for Student Life
    - Planned and promoted school wide events and lectures by creating digital content and posters. Organized and updated the college's online event calendar.
- **Laguna Beach, CA —October 2014 -November, 2014: Wiki Wiki Cartoons/ Laguna Beach, CA**
  - Animation Assistant
    - Drew in-betweens and cleanup for former Disney animator Dave Pruikmsa.

- **2014, 2015, 2016, 2017, 2018: Creative Talent Network Animation Expo / Burbank, CA**
  - Volunteer Lead
    - Organized and instructed volunteers in assisting guests attending the CTN Animation Expo. Used creative problem solving skills to help guests and presenters in need of assistance.

## PROJECTS

- **Support Me Plus volcano characters (2016)**  
Created a set of anthropomorphic volcano characters for use in infographic materials and website images.
- **Cup of Humanitea (2016)**  
Character design work for an up and coming line of tea..
- **American Tree (2016)**  
*Laguna College of Art and Design Senior Thesis.*  
Collaboration with animator Vincent Kings. Co-wrote and Co-boarded, oversaw animation for the two main characters.
- **Top Crop: Farming for the Future (2015)**  
*Created at FableVision Studios for National Geographic Society*  
Assisted with UI and icon design for an educational game about farming.

## SKILL SET

- **Specializes in applying traditional animation principles to digital animation software**
- **Communication** : Quickly able to adapt and learn in new studio environments
- **Software**: Adobe Suite(10 years experience), Toon Boom (2 years), Maya (2 years) Zbrush (1 year)
- **Miscellaneous Skills**: fluent in Japanese.

## REFERENCES

### Hannah O'Neal

2D Animator and Intern Supervisor at FableVision Studios  
*Information available upon request*

### Tone Thyne

Vice President of Creative at FableVision Studios  
*Information available upon request*

